

# TWO CREW Mechanics 2015-2016

## By Roger Caulfield

### LEAD

#### Always tableside on free throws

- Avoid “bleeding” eyes
- Get an angle on drives to the basket
- Semi Circle – watch feet and high contact
- No birddogging signal required by either official
- Get to endline early-more time to identify the action
- Avoid making calls on the move[avoid bouncing eyes]
- **NEW\* offensive endline throw-ins are administered outside the player(unless beyond the 3point arc)**

### TRAIL

- Always opposite table on free throws
- Avoid leaving the action too soon(after a basket)
- No switching on endline throw-ins going long (use bounce pass)
- Work for spaces when penetrating
- Step down on all shots
- Master peripheral officiating near the ball
- Trail the dribbler
- **NEW \*the trail and lead will both chop in time on offensive endline throw-ins**

### The CREW

- one official on ball other official off ball
- no prescribed diagonal (apply box in principle)
- **whenever an official calls a foul, they will either remain Trail or become the new Trail**
- Report fouls in the reporting box (hustle)
- Allow your partner to make the call in his primary
- Handle / bounce pass
- Know time out procedure
- Call all penetration fouls towards the basket
- Whistle only the obvious “over the back” fouls
- In transition, pick up the defense early
- Only answer coaches question (silence is golden)
- Check shot clock after every foul
- Don’t pull up early when going to the Lead
- Calling official stay at the site of the foul longer.
- Inbound the ball at the proper spot
- Be 100% correct when helping out
- No delays during free throws
- **Use proper signals NEW \*(timeouts technical fouls handchecking hit to head and illegal hit to hands)**
- Always know the action area-players with or without the ball

**The top official can cover two situations at the same time in his\her primary.**