

Game Management

1. Good bench decorum is essential. Take care of the bench players and ass. coaches.
2. We cannot afford for referees to make calls on hope or guessing. We must take control of the players and coaches. **Talk.** warn before giving technicals. It will require the official to use all their tools in their toolbox. The official must apply common sense in their decisions and be in full control of their emotions.
3. Coaches are king of like cheerleaders out there when they are calling for 3 in the key, travels, fouls, etc. These comments do not need to be addressed if they are not too frequent and loud.
4. **Great statements to use.**
 - a. "By rule..." I HAD TO CALL IT.
 - b. Find something to agree on because people are more likely to listen to you afterwards
 - c. On marginal contact, "Yes I saw it and I elected not to call it because it had nothing to do with the play"
 - d. "The point of contact was ____"
 - e. "This is a close game. You are impacting our ability to referee this game"
 - f. Instead of "we are calling what matters", say "Those calls would be marginal contact"
 - g. "This conversation will be discussed in our next time out. You may be right.
 - h. If a player tells you that another player is talking to them a lot → "Guys, stop talking!" enough → This shows you are in command and defuses the situation
 - i. "I hear you. Do you have a question?"
 - j. To players → "What is going on?", "How can I help you?", "I need you to help me out in this game, and I will help you"
5. When warning a coach, do not need to rush it! Ensure your partners know! Point at the coach and look at your partners and say, "they have been warned". Continue pointing until your partners acknowledge.
6. If you know a coach is upset after a partner's call, give distance and acknowledge them. Do not appease them, but turn your head, make eye contact, and say "OK". Sometimes this is all that needs to be done. If they keep going, warning, then T.

Finally ,a good game official controls the game and the benches through short statements or a gesture. A successful official balances strictness with common sense. Officials must be a facilitator of game rhythm and game flow.